

INSPIRESPORT SCOTTISH SCHOOLS U15 Girls

RULES

1. The control of the Competition shall be undertaken by the Competitions Management Group of Cricket Scotland and all decisions reached shall be final.
2. The Competition is open to all schools who are affiliated to Cricket Scotland.
3. A player may represent a School in the Competition if the player is under 15 years of age at midnight at the start of the school year prior to the season of the Competition. No player shall play for more than one School in the Competition in the same season. This applies when a Competition is continued forward to the following season due to circumstances such as weather. All players must be junior members (or equivalent) of the School they represent.
4. Each School shall provide a 4¾ oz pink ball for the match. Unless otherwise agreed, a new ball should be provided. Match balls will be provided for finals day.
5. Schools wear colour or white clothing.
6. Each team will consist of 8 players
7. The School drawn at home shall be responsible for all match arrangements and must offer its opponents three dates, including a weekend date, where the Schools are located more than fifty miles apart. The visiting school shall be equally responsible for seeing that fixtures are arranged. Alternative venues should be sought if necessary, where a ground is not readily available because of senior cricket.
9. All matches will be played using a 4¾ oz pink cricket ball and on a 22-yard pitch.
10. A toss will take place, with the away team getting to 'call'. The winning team may choose whether they bat or bowl first.
11. Each innings will consist of 10 overs, or until the final wicket falls.
12. There is no limit to the number of runs that an individual batter can score. A bowler may bowl no more than 2 overs.
13. All Laws of Cricket relating to methods of dismissal, and age-related guidance, apply.

PLAYING CONDITIONS

In all matches, the current Laws of the Marylebone Cricket Club shall apply except as amended in these Rules.

1. The penalty for each no-ball and each wide ball will be 1 run. An extra delivery will be bowled immediately following each no-ball and each wide

delivery. In addition, the delivery immediately following a 'no ball' will be a free-hit for whichever batter is on strike. (A field change is only permitted if the batters have swapped ends during the completion of the 'no ball' delivery.)

2. A maximum of 8 ball overs – (even if more than 2 wides or no balls have been called)
3. A wide ball is a delivery which the umpire judges that the batter cannot be reasonably expected to hit. (Please note that every delivery which passes on the leg-side of the batter should not be called as a 'wide ball'. Only deliveries which the umpire judges that the batter could not be reasonably expected to hit should be called as a 'wide ball'.)
4. The boundary length should be maximum 40 metres and there is no inner circle.
5. The team which scores the greater number of runs will be declared as the winner. In the event of both teams scoring the same number of runs, the team which has lost fewer wickets will be declared the winner.

If this still does not separate the teams, then the game should be decided by the teams playing a 'Super Over'. (Each team bats for one further over, which is bowled by one bowler. If a team loses 2 wickets in that over, their innings is immediately declared closed. Again, the higher total wins. If this does not separate the teams, wickets are taken into account. If still tied, another 'Super Over' occurs...until a winner is found.)

6. The team that wins their first and second round fixture will proceed to Finals' Day on Friday 14 June

Please georgeburns@cricketScotland.com to confirm the result of your fixture.